UNIT 3: COMMUNITY Principles of Design Intro

THURSDAY FEB. 18

OPENING Q'S IN DESMOS

- Think of 5(or more) **simple** objects that you like, or enjoy drawing. List them here. (We will use these in our practice today) **OBJECTIVE:** Artists will create a series of thumbnail sketches that use the Principles of Design to create interesting compositions.

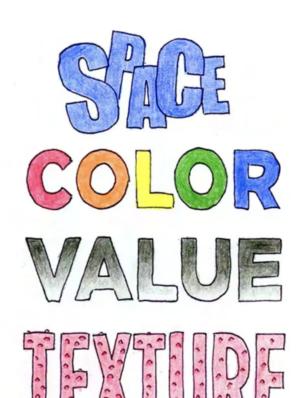
AGENDA	•	
ZONE 1	Opening Video, Desmos Opening Question	
ZONE 2	Introduce the Principles of Design	
ZONE 3	 *Guided* Studio Work Time Focus on the principles of balance, emphasis, proportion and contrast and practice using them in thumbnail sketches 	
ZONE 4	Clean Up & Close: Desmos Closing Question	

You all know the **Art Elements**... THE ELEMENTS OF ART









... but what are the **Principles** of **Design**?

Think about baking a cake...

The Art Elements (line, color, value, texture, space, shape, form) would be your ingredients.



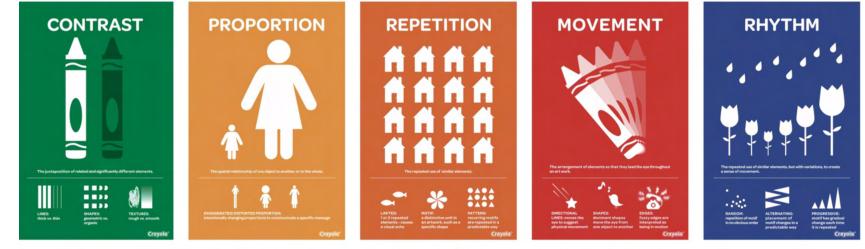


The Principles of Design

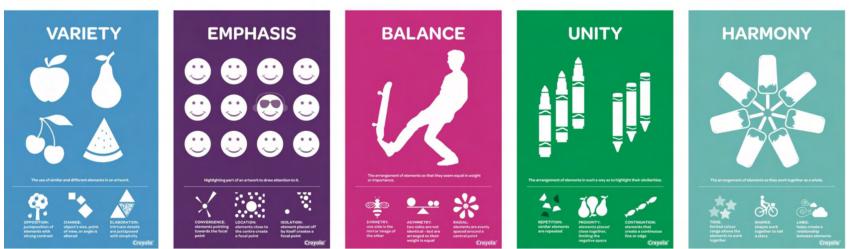
(contrast, proportion, repetition, movement, rhythm, variety, emphasis, balance, unity, harmony) would be your **recipes — how you use the ingredients.**

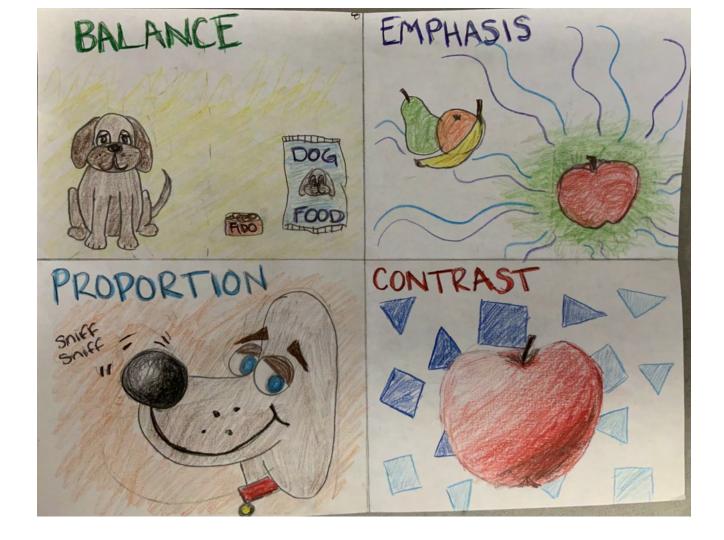
The composition of your final art piece would be your cake!





PRINCIPLES OF DESIGN





BALANCE



The arrangement of elements so that they seem equal in weight or importance.



SYMMETRY: one side is the mirror image of the other ASYMMETRY: two sides are not

identical - but are

arranged so their

weight is equal



RADIAL: elements are evenly spaced around a central point









BALANCE



The arrangement of elements so that they seem equal in weight or importance.



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RADIAL: elements are evenly spaced around a central point

Crayola

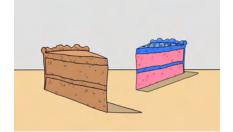
Your Turn! In one quadrant of your paper, sketch an example of a balanced composition using one or more of the objects in your list!











EMPHASIS



Highlighting part of an artwork to draw attention to it.





CE: LOCATION: nting elements close to ocal the centre create a focal point

ISOLATION: element placed off by itself creates a focal point









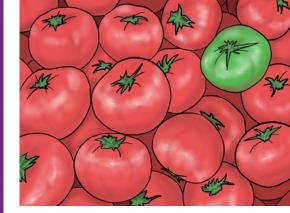
EMPHASIS

Your Turn! In one quadrant of your paper, sketch one or more of the objects in your list using emphasis!











Highlighting part of an artwork to draw attention to it.



CONVERGENCE: elements pointing towards the focal point

LOCATION: elements close to the centre create a focal point

focal point

ISOLATION:



element placed off by itself creates a

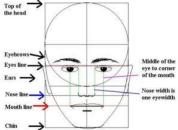
PROPORTION



EXAGGERATED/ DISTORTED PROPORTION: intentionally changing proportions to communicate a specific message







The spatial relationship of one object to another, or to the whole.

PROPORTION

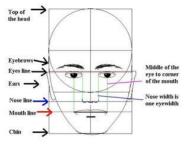


The spatial relationship of one object to another, or to the whole.



EXAGGERATED/ DISTORTED PROPORTION: intentionally changing proportions to communicate a specific message **Your Turn!** In one quadrant of your paper, sketch one or more of the objects in your list using proportion!













LINES: thick vs. thin SHAPES: geometric vs. organic

TEXTURES: rough vs. smooth







The juxtaposition of related and significantly different elements.



The juxtaposition of related and significantly different elements.



LINES: thick vs. thin SHAPES: geometric vs. organic



TEXTURES: rough vs. smooth **Your Turn!** In the last quadrant of your paper, sketch 2 or more of the objects in your list using contrast!







ALL DONE?



- Upload a photo of ALL of your design principles practices from today and yesterday...
- AND any other sketches and notes from this week!

• Remember: The link to the portfolios can be found in Schoology!



CLOSING Q IN DESMOS

Out of the the four Principles of Design that we focused on today:

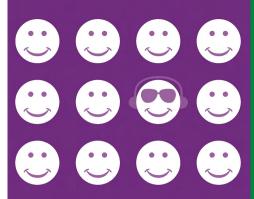
- Which one(s) do you feel most confident about and understand?
- Which one(s) do you not quite understand, or need a bit more explanation on?

CLOSING Q IN DESMOS



The arrangement of elements so that they seem equal in weight or importance.

EMPHASIS





CONTRAST

COVID LAST THREE:

1. Clean tables











UNIT 3: COMMUNITY Connecting Principles of Design to Murals

FRIDAY FEB. 19

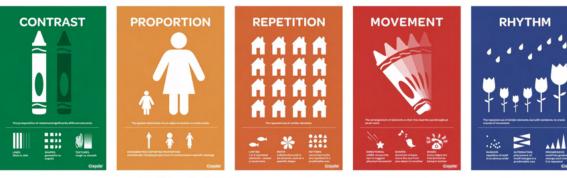
OPENING Q'S IN DESMOS

- Why do you think it is important to use Principles of Design when coming up with a mural design?

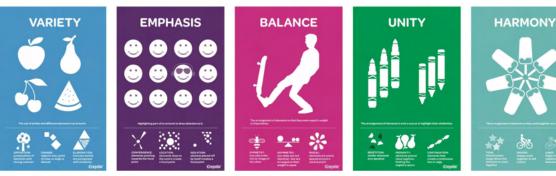
OBJECTIVE: Artists will use the Design Principle of Unity to create composition, and reflect on their sketches to discuss the importance of using the Principles of Design in murals.

AGENDA:	
ZONE 1	Opening Video, Desmos Opening Question
ZONE 2	Review yesterday's Principles of Design practice and introduce Unity.
ZONE 3	Studio Work Time - Create a sketch that uses Unity to combine multiple objects
ZONE 4 Bonus!	Clean Up & Close: Connect Unity and the Principles of Design to mural designing + Desmos Closing Question

REVIEW OF YESTERDAY



PRINCIPLES OF DESIGN



BALANCE	EMPHASIS
iz	
The arrangement of demonst so that they seem equal is weight interportance.	Highlighting part of an artwork to draw attention to it.
PROPORTION	





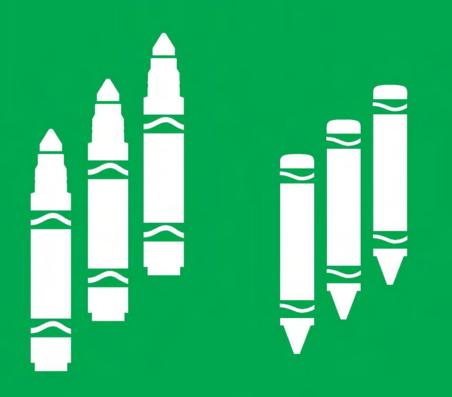


The juxtaposition of related and simificantly different ele



Crayola





The arrangement of elements in such a way as to highlight their similarities.



REPETITION: similar elements are repeated

PROXIMITY: elements placed close together, limiting the negative space







CONTINUATION: elements that create a continuous line or edge



















UNITY

The arrangement of elements in such a way as to highlight their similarities.

limiting the negative space

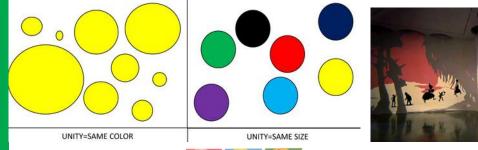


REPETITION: similar elements are repeated



CONTINUATION: elements that create a continuous line or edge

Crayola











Your Turn! Use the design principle of *Unity* to create a composition that includes **one**, **or some** of the objects on the list you created yesterday.

OR

Use Unity to create a composition that includes **one**, **or some** of the objects below:

- A tree
- A pineapple
- Allama
- A skateboard
- A camera

ALL DONE?



- Upload a photo of your unity
 - practice from today...
- AND any other sketches and notes from this week!

 Remember: The link to the portfolios can be found in Schoology!



Look at how mural artists use the Principles of Design to make effective compositions

Where do you see...

- balance
- emphasis
- proportion
- contrast
- unity
- ... being used in these examples?





3.







CLOSING Q IN DESMOS

- Choose one of the mural examples we just looked at. Describe how you see the Principles of Design used in this mural.



COVID LAST THREE:

1. Clean tables









